

WEBSITE

vidityavoleti.com

MOBILE

609-613-6206

EMAIL

viditya.voleti@gmail.com

VIDITYA VOLETI

Artist and Game Designer specializing in social, installation-based, and table top games.

EDUCATION

**Maryland Institute
College of Art**
2014 - Present

Currently a Senior at MICA pursuing a BFA in Interactive Arts

PROJECTS & EXPERIENCE

Cosmic Catastrophies
Card Game
2018

Core Mechanic, Asset and Playtest manager on a 2 person team for the 2018 Global Game Jam on the card game Cosmic Catastrophies. Within 48 hours, created a fully functioning prototype with several playtests facilitated.

G.U.F.M.E.F
Board Game
2017

Lead Game Designer on a 4 person team. Managed major game mechanics, prototyping, game balance and numbers. Facilitated all playtesting and feedback in the span of 2 months. Accepted to be showcased at UnPub 2018 for the MICA Gamelab.

Apprentice Quest
Roleplaying Game
2016

Solo project over the course of 3 months. Frequently facilitated playtests, game balancing, and promoted both online and at public game events. Fully available to download online, and has since been downloaded and played (independently) at several local roleplaying events

Sir Stabbity
Installation Game
2016

Built physical assets and facilitated playtests on a 3 person team. Updated and implemented prototypes for the Medieval Games Night at the Walters Museum of Art.

EXHIBITS

**Medieval Games Night
at the Walters Museum
of Art**
2016

Designed interactive installation "Sir Stabbity: The Fight Your Friends Game" featured at the Walters Medieval Games Night; a collaboration between the Walters Art Museum and the MICA Games Lab.

**Picnic & Pop-Up Play:
Arlington Arts Center**
2014

Facilitated interactive installation "High Seas High Stakes." Moderated the games for children and adults, and assisted with installation and de-installation.

PROFESSIONAL SKILLS

Software

Unity, Arduino, Processing
Adobe Photoshop/Illustrator

Coding Languages

Java, Javascript, C#, HTML, CSS